# Girls in Gaming

## Twine
*difficulty:*

Twine is a browser-based platform that allows students to create playable stories in a mind-map format. Students will either create their storyboards beforehand or during the session, and will learn basic web scripting and formatting to bring their stories to life!

**Downloads:** None necessary!
**Equipment:** Basic computers with an internet connection

## Blender
*difficulty:*

Blender is the go-to 3D software for hobbists, students, and even professionals! It's free, has plenty of community support, and makes for a great software to learn 3D modelling in. Students can learn basic modelling, digital sculpting, and even character rigging and animation. This workshop is recommended for high school students due to the complex topics that are covered.

**Downloads:** Latest version of Blender from blender.org
**Equipment:** Basic computers with an internet connection, plug in/wireless mice

## More workshops are on the way!

Girls in Gaming brings the expertise and classroom lessons to you!

Whether it's a virtual or in-person workshop, your students will walk away with valuable tech skills to help them in their day-to-day life or future endeavours.

Olivia (Olive) Wilde, NMM's Youth Ambassador has been facilitating these student workshops for over 2 years. She has a diploma in Digital Media Design from Red River College Polytech and specializes in 3D computer graphics.

Olivia is eager to show students that a career in game development is challenging, rewarding and can lead to other creative and technical jobs in the future.

Get your students into interactive technologies with one of our hands-on workshops today!

We can't wait to collaborate!